

Puzzler



Name _____ Date _____

Purpose



STORY ELEMENTS



Puzzler



Name _____ Date _____

Primary Examples

Book Title

Amazing Grace

Main character

Grace

Character's feelings

Grace is sad

Character's problem

Her classmates tell her she can't have the part in the play.

Events

Grace talks to her family.

Her granmother

Details

Grace has imagination. Grace is a good dancer.

Grace's family tells



PREVIEW

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Events

They find a game under a tree.

The game comes give in their house.

Once Judy wins the game goes away.

They put the box back outside.

Details

Lions, snakes, monkeys and rhinos are in their house.

It rains in their house.

Molten lava pours

through the house.

Judy rolls the right number on the dice to have the game end.